



Rev Lebedian, Vice President of Omniverse and Simulation Technology at NVIDIA

Rev Lebedian is vice president of Omniverse and simulation technology at NVIDIA, where he leads the Omniverse product, engineering, and research teams.

From the dawn of the computer graphics revolution to the present day, Lebedian has always been at its cutting edge. For the last five years at NVIDIA, Lebedian and his teams have been combining the rendering, physics simulation, and AI technologies pioneered by NVIDIA into a single platform for creating and simulating physically accurate virtual worlds: NVIDIA Omniverse.

Prior to NVIDIA, Lebedian spent his career in Warner Brothers Digital, Disney Dream Quest Images and his own venture, Steamboat Software.